

Practical Reverse Engineering X86 X64 Arm Windows Kernel Reversing Tools And Obfuscation Bruce Dang

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Mastering Malware Analysis Alexey Kleymenov 2022-09-30 Learn effective malware analysis tactics to prevent your systems from getting infected Key Features Investigate cyberattacks and related incidents from occurring in the future Learn core concepts of static and dynamic malware analysis, memory forensics, decryption, and much more Get practical guidance in developing solutions to handle malware incidents Book Description New and developing technologies inevitably bring new types of malware with them, creating a huge demand for IT professionals that at bay. With the help of this updated second edition of Mastering Malware Analysis, you'll be able to add valuable reverse-engineering skills to your CV and learn how to protect organizations in an efficient way. This book will familiarize you with multiple universal patterns behind different malicious software types and teach you how to analyze them using a variety of approaches. You will examine malware code and determine the damage it can possibly cause to systems, along with ensuring that the right prevention or remediation steps are followed. As you cover all aspects for Windows, Linux, macOS, and mobile platforms in detail, you'll also get to grips with obfuscation, anti-debugging, and other advanced anti-reverse-engineering techniques. The skills you learn in this cybersecurity book will help you deal with all types of modern malware, strengthen your defenses, and prevent or promptly mitigate breaches regardless of the platforms involved. By the end of the book, you will have learned how to efficiently analyze samples, investigate suspicious activity, and build innovative solutions to handle malware incidents. What you will learn Explore assembly language and your reverse-engineering skills Master various file formats and relevant APIs used by attackers Discover attack vectors and start handling IT, OT, and IoT malware Understand how to analyze and various RISC architectures Perform static and dynamic analysis of files of various types Get to grips with handling sophisticated malware cases Understand real advanced attacks, cover Focus on how to bypass anti-reverse-engineering techniques Who this book is for If you are a malware researcher, forensic analyst, IT security administrator, or anyone looking to secure your organization's software or investigate malicious code, this book is for you. This new edition is suited to all levels of knowledge, including complete beginners. Any prior exposure to programming or cyber security will help to speed up your learning process.

Hacking Jon Mark Erickson 2004 Learning Malware Analysis Annapa K A 2018-06-29 Understand malware analysis and its practical implementation Key Features Explore the key concepts of malware analysis and memory forensics with real-world examples Learn the art of detecting, analyzing, and investigating malware threats Understand adversary tactics and techniques Book Description Malware analysis and memory forensics are powerful analysis and investigation techniques used in reverse engineering, digital forensics, and incident response. With adversaries becoming sophisticated and carrying out advanced attacks on critical infrastructures, data centers, and private and public organizations, detecting, responding to, and investigating such intrusions is critical to information security professionals. Malware analysis and memory forensics have become must-have skills to fight advanced malware, targeted attacks, and security breaches. This book teaches you the concepts, techniques, and tools to understand the characteristics of malware through malware analysis. It also teaches you techniques to investigate and hunt malware using memory forensics. This book introduces you to the basics of malware analysis, then gradually progresses into the more advanced concepts of code analysis and memory forensics. It uses real-world malware samples, infected memory images, and visual diagrams to help you gain a better understanding of the subject and to equip you with the skills required to analyze, investigate, and respond to malware-related incidents. What you will learn Create a safe and isolated lab environment for malware analysis Extract the metadata associated with malware Determine malware's interaction with the system Perform code analysis using IDA Pro and x64dbg Reverse-engineer various malware functionalities Reverse engineer and decode common encoding/encryption algorithms Reverse-engineer malware code injection and hooking techniques Investigate and hunt malware using memory forensics Who this book is for This book is for incident responders, cyber-security investigators, system administrators, malware analyst, forensic practitioners, student, or curious security professionals interested in learning malware analysis and memory forensics. Knowledge of programming languages such as C and Python is helpful but is not mandatory. If you have written few lines of code and have a basic understanding of programming concepts, you'll be able to get most out of this book.

Mastering Reverse Engineering Ajay Kumar Tiwari 2016-02-08 Reverse engineering is the process of analyzing hardware or software and understanding it, without having access to the source code or design documents. Hackers are able to reverse engineer systems and exploit what they find with scary results. Now the good guys can use the same tools to thwart these threats. Practical Reverse Engineering goes under the hood of reverse engineering for security analysts, security engineers, and system programmers, so they can learn how to use these same processes to stop hackers in their tracks. The book covers x86, x64, and ARM (the first book to cover all three); Windows kernel-mode code rootkits and drivers; virtual machine protection techniques; and much more. Best of all, it offers a systematic approach to the material, with plenty of hands-on exercises and real-world examples.

Practical Reverse Engineering Bruce Dang 2014-02-03 Analyzing how hacks are done, so as to stop them in the future Reverse engineering is the process of analyzing hardware or software and understanding it, without having access to the source code or design documents. Hackers are able to reverse engineer systems and exploit what they find with scary results. Now the good guys can use the same tools to thwart these threats. Practical Reverse Engineering goes under the hood of reverse engineering for security analysts, security engineers, and system programmers, so they can learn how to use these same processes to stop hackers in their tracks. The book covers x86, x64, and ARM (the first book to cover all three); Windows kernel-mode code rootkits and drivers; virtual machine protection techniques; and much more. Best of all, it offers a systematic approach to the material, with plenty of hands-on exercises and real-world examples. Offers a systematic approach to understanding reverse engineering, with hands-on exercises and real-world examples Covers x86, x64, and advanced RISC machine (ARM) architectures as well as deobfuscation and virtual machine protection techniques Provides special coverage of Windows kernel-mode code (rootkits/drivers), a topic not often covered elsewhere, and explains how to analyze drivers step by step Demystifies topics that have a steep learning curve Includes a bonus chapter on tools Practical Reverse Engineering: Using x86, x64, ARM, Windows Kernel, and Reversing Tools provides crucial, up-to-date guidance for a broad range of IT professionals.

Windows and Linux Penetration Testing from the Inside Brad Swinwell 2022-08-31 Master the art of identifying and exploiting vulnerabilities with Metasploit, Empire, PowerShell, and Python, turning Windows and Linux into your fighter cockpit Key Features Map your client's attack surface with Kali Linux Discover the craft of shellcode injection and managing multiple compromises in the environment of the attacker and the defender mindset Book Description Let's be honest—security testing can get repetitive. If you're ready to break out of the routine and embrace the art of penetration testing, this book will help you to distinguish yourself to your clients. This pen testing book is your guide to learning advanced techniques to attack Windows and Linux environments from the indispensable platform of Kali Linux. You'll work through core network hacking concepts and advanced exploitation techniques that leverage both technical and human factors to maximize success. You'll also explore how to use social engineering resources to learn more about your target, discover potential targets, analyze them, and gain a foothold using a variety of exploitation techniques while dodging defenses like antivirus and intrusion detection systems. You'll focus on leveraging target resources, such as PowerShell, to execute powerful and difficult-to-detect attacks. Along the way, you'll enjoy reading about how these methods work so you can apply the necessary knowledge to explain your findings to clients from all backgrounds. Wrapping up with post-exploitation strategies, you'll be able to go deeper and keep your access. By the end of the book, you'll be well-versed in identifying vulnerabilities within your clients' environments and providing the necessary insight for proper remediation. What you will learn Get to know advanced pen testing techniques with Kali Linux Gain an understanding of Kali Linux tools and methods from behind the scenes Get to grips with the exploitation of Windows and Linux clients and servers Understand advanced attack techniques and protection and bypass them with Kali and living-off-the-land methods Get the hang of sophisticated attack frameworks such as Metasploit and Empire Become adept in generating and executing custom payloads Build and tweak attack scripts and modules Who this book is for This book is for penetration testers, information technology professionals, cybersecurity professionals and students, and anyone interested in learning advanced penetration testing techniques into a pentesting role after demonstrating advanced skills in boot camps. Prior experience with Windows, Linux, and networking is necessary.

Die unsichtbare Hand des Stalles Grotzche 2020-10-27 Hands-On Penetration Testing on Windows Brad Swinwell 2018-07-30 Master the art of identifying vulnerabilities within the Windows OS and develop the desired solutions for it using Kali Linux. Features Identify the vulnerabilities in your system using Kali Linux 2018-02 Discover the art of exploiting Windows kernel drivers Get to know several bypassing techniques to gain control over the environment Book Description Windows has always been the go-to platform for users around the globe to perform administration and ad hoc tasks, in settings that range from small office environments to large enterprises, and this massive footprint makes securing Windows a unique challenge. This book will enable you to distinguish yourself to your clients. In this book, you'll learn advanced techniques to attack Windows environments from the indispensable toolkit that is Kali Linux. We'll work through core network hacking concepts and advanced Windows exploitation techniques, such as stack pivoting, precision heap spraying, and kernel exploitation, using coding principles that allow you to leverage powerful Python scripts and shellcode. We'll wrap up with post-exploitation strategies to help you go deeper and keep your access. Finally, we'll introduce kernel hacking fundamentals and fuzzing testing, so you can discover vulnerabilities and write custom exploits. By the end of this book, you'll be well-versed in identifying vulnerabilities within the Windows OS and developing the desired solutions for them. What you will learn Get to know advanced pen testing techniques with Kali Linux Gain an understanding of Kali Linux tools and methods from behind the scenes See how to use Kali Linux at an advanced level Understand the exploitation of Windows kernel drivers Understand advanced attack concepts and protections, and how to bypass them using Kali Linux Discover Windows exploitation techniques, such as stack and heap overflows and kernel exploitation, through coding principles Who this book is for This book is for penetration testers, ethical hackers, and individuals breaking into the pentesting role after demonstrating an advanced skill in boot camps. Prior experience with Windows, Linux, and networking is necessary.

exploitation, Kali Linux, and some Windows debugging tools is necessary

Modern Computer Architecture and Organization 2020-04-30 A no-nonsense, practical guide to current and future processor and computer architectures, enabling you to design computers and develop better software applications across a variety of domains Key Features • Understand digital circuitry with the help of transistors, logic gates, and sequential logic • Examine the architecture of modern devices such as the iPhone X and high-performance gaming PCs • Book Description Are you a software developer, systems designer, or computer architecture student looking for a methodical introduction to digital device architectures but overwhelmed by their complexity? This book will help you to learn how computer systems work, from the lowest level of transistor switching to the macro view of collaborating multiprocessor servers. You'll gain unique insights into the internal behavior of processors, the code developed in high-level languages and enable you to design more efficient and scalable software systems. The book will teach you the fundamentals of computer systems including transistors, sequential logic, and instruction operations. You will learn details of modern processor architectures and instruction sets including x86, x64, ARM, and RISC-V. You will see how to implement a processor in a low-cost FPGA board and how to write a quantum computing program and run it on an actual quantum computer. By the end of this book, you will have a thorough understanding of modern processor and computer architectures and the future directions these architectures are likely to take. What you will learn • Get to grips with transistor technology and digital circuit principles • Understand functional elements of computer processors • Understand pipelining and superscalar execution • Work with floating-point data formats • Understand the purpose and operation of the supervisor • Implement a complete RISC-V processor in a low-cost FPGA • Explore the techniques used in virtual machine implementation • Write a quantum computing program and run it on a quantum computer • Who this book is for This book is for software developers, computer engineering students, system designers, reverse engineers, and anyone looking to understand the architecture and design principles underlying modern computer systems: ranging from tiny, embedded devices to warehouse-size cloud server farms. A general understanding of computer processors is helpful but not required.

Introduction to Cyberdeception 2016-09-23 This book is an introduction to both offensive and defensive techniques of cyberdeception. Unlike most books on cyberdeception, this book focuses on methods rather than detection. It treats cyberdeception techniques that are current, novel, and practical, and that go well beyond traditional honeypots. It contains features friendly for computer engineers: (1) minimal use of programming details and mathematics, (2) modular chapters that can be covered in many orders, (3) exercises with each chapter, and (4) an extensive reference list. Cyberdeception is serious enough that understanding and using deception is essential to safe operation in cyberspace. The deception techniques covered are impersonation, delays, fakes, camouflage, false information, and engineering. Special attention is devoted to cyberdeception in industrial control systems and within operating systems. This material is supported by a detailed discussion of how to plan and execute, and calculate their detectability and effectiveness. Some of the chapters provide further technical details of specific deception techniques and their application. Cyberdeception can be conducted efficiently when necessary by following a few basic principles. This book is intended for advanced undergraduate students and graduate students, as well as computer professionals learning about modern systems. It is especially useful for anyone who helps run important and essential computer systems such as critical-infrastructure and military systems.

Modern Computer Architecture and Organization 2022-05-13 A no-nonsense, practical guide to current and future processor and computer architectures, enabling you to design computers and develop better software applications across a variety of domains Key Features • Understand digital circuitry through the study of transistors, logic gates, and sequential logic • Examine the architecture of modern devices such as the iPhone X and high-performance gaming PCs • Study the design principles underlying the domains of cybersecurity, bitcoin, and self-driving vehicles • Book Description Are you a software developer, systems designer, or computer architecture student looking for a methodical introduction to digital device architectures, but are overwhelmed by their complexity? This step-by-step guide will teach you how modern computer systems work with the help of practical examples and exercises. You'll gain insights into the internal behavior of processors, to the circuit level and will understand how the hardware executes code developed in high-level languages. This book will teach you the fundamentals of computer systems including transistors, sequential logic, and instruction pipelines. You will learn details of modern processor architectures and instruction sets including x86, x64, ARM, and RISC-V. You will see how to implement a processor in a low-cost FPGA board and write a quantum computing program and run it on an actual quantum computer. This edition has been updated to cover the architecture and design principles underlying the important domains of cybersecurity, blockchain and bitcoin mining, and self-driving vehicles. By the end of this book, you will have a thorough understanding of modern processor and computer architecture and the future directions these technologies are likely to take. What you will learn • Understand the fundamentals of transistor technology and digital circuits • Explore underlying pipelining and superscalar processing • Implement a complete RISC-V processor in a low-cost FPGA • Understand the technology used to implement virtual machines • Learn about critical computing applications like financial transaction processing • Get up to speed with blockchain and the hardware architectures used in bitcoin mining • Explore the capabilities of self-driving vehicle computing architectures • Write a quantum computing program and run it on a real quantum computer • Who this book is for This book is for software developers, computer engineering students, system designers, reverse engineers, and anyone looking to understand the architecture and design principles underlying modern computer systems: ranging from tiny, embedded devices to warehouse-size cloud server farms. A general understanding of computer processors is helpful but not required.

Practical Foundations of ARM64 Linux Debugging, Disassembling, and Reversing 2022-01-11 This training course is a Linux ARM64 (A64) version of the previous Practical Foundations of Linux Debugging, Disassembly, Reversing book. It also complements Accelerated Linux Core Dump Analysis training course. The book skeleton is the same as its x64 Linux predecessor, but revised entirely because of a different Linux distribution and CPU architecture. The course is useful for: - Software support and escalation engineers, cloud security engineers, SRE, and DevOps engineers coming from JVM background; - Software testers; - Engineers coming from non-Linux environments, for example, Windows or Mac OS X; - Engineers coming from non-ARM environments, for example, x86/x64; - Linux C/C++ software engineers without assembly language background; - Security researchers without assembly language background; - Beginners learning Linux software engineering techniques. This book can also be used as an ARM64 assembly language and Linux debugging supplement for relevant undergraduate-level courses.

Quick Guide Game Hacking, Blockchain and Monetization 2020-03-25 Künstliche Intelligenz, Digitalisierung und Algorithmen Diese Themen verändern unsere Gesellschaft. Game Hacking, Blockchain und Monetarisierung durch KI Systeme sind integraler Bestandteil der Computerspiele Branche, die mit ihrem Ökosystem seit Jahrzehnten Wachstum generiert und von hoher sozialer und wirtschaftlicher Bedeutung ist. Dieser Quick Guide zeigt auf, wie Game Hacking und die damit einhergehende Entwicklung, Distribution und Vermarktung von Cheat Software funktionieren. Die digitalen Produkt Piraterie und des Cybercrime. Auch die Blockchain, die nach dem Bitcoin-Hype ihr wahres Potenzial als Peer-to-Peer Distributed Ledger Technology entfaltet und mit welcher Blockchain-Games entwickelt werden, ist verständlich erläutert und dokumentiert. Die Funktion und mögliche Bedeutung von In-Game Items als Crypto Currencies, Crypto Assets und Tokens. Künstliche Intelligenz, Bestandteil einer jeden Game Engine, erfährt durch neue Monetarisierungsmodelle wie Cloud Gaming, Lootboxen und Steam Early Access neue Dimensionen, die in diesem Quick Guide verständlich erläutert sind. Finden Sie hier die wichtigsten inhaltlichen Punkte: Künstliche Intelligenz und Monetarisierung verstehen Cloud Gaming, Lootboxen und Steam Early Access erfolgreich. In-Game Items, Crypto Assets und Tokenization wertsteigernd steuern Blockchain und Peer-to-Peer Distributed Ledger Technology anwenden Game Hacking, Cheat Software und Cybercrime. Machine Learning, neuronale Netze und Cyberconsciousness sowie deren Bedeutung für die Computerspiele Branche, werden aggregiert dargelegt, die jüngsten und zukünftigen Entwicklungen. Themengebiete werden konsequent aus der betriebswirtschaftlichen oder Managementperspektive dargelegt und bilden einen hohen Praxisbezug. Drei Experten- Interviews vertiefen die juristischen, technologischen und betriebswirtschaftlichen Dimensionen.

Cyber-Security Threats, Actors, and Dynamic Mitigation 2021-04-05 Cyber-Security Threats, Actors, and Dynamic Mitigation provides both a technical and state-of-the-art perspective as well as a systematic overview of the recent advances in different facets of cyber-security. It covers the methodologies for modeling attack strategies used by threat actors targeting networks such as smart homes, critical infrastructures, and industrial IoT. With a comprehensive review of the threat landscape, the book explores both common and sophisticated threat actor networks. Tools and methodologies are presented for precise modeling of attack strategies, which can be used both proactively in risk management and reactively in intrusion prevention. Several contemporary techniques are offered ranging from reconnaissance and penetration testing to malware detection, analysis, and mitigation. Advanced machine learning-based approaches are included in the area of anomaly-based detection, that are capable of detecting attacks relying on zero-day vulnerabilities and exploits. Academics, researchers, and professionals in cyber-security will find an in-depth look at the contemporary aspects of the field will find this book of interest. Those wanting a unique reference for various cyber-security threats and how they are detected, analyzed, and mitigated will reach for this book often.

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